

OntoSoft

Software Stewardship for the Geosciences

Christopher J. Duffy
Dept. of Civil and
Environmental Engineering
Penn State University

Yolanda Gil
Information Sciences Institute and
Department of Computer Science
University of Southern California

Chris Mattmann
NASA/Jet Propulsion Laboratory and
Department of Computer Science
University of Southern California

Scott Peckham
Institute of Arctic and Alpine Research
University of Colorado Boulder

Erin Robinson
Foundation for Earth Sciences

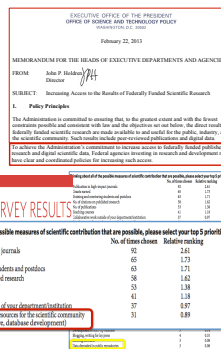
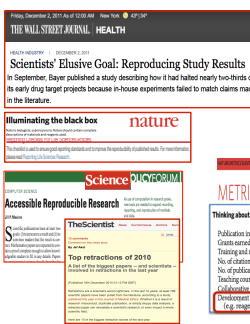
Problems Addressed

Today, most software developed by scientists is never shared

- There are repositories of model software (e.g., CSDMS), also code repositories (e.g., GitHub)
- However, software is rarely shared, particularly all the data pre-processing and visualization software.

Problem: Hard to build on other work, especially across disciplines

- Software captures valuable geoscience knowledge and should be shared
- "Scientists and engineers spend more than 60% of their time just preparing the data for model input or data-model comparison" (NASA A40)



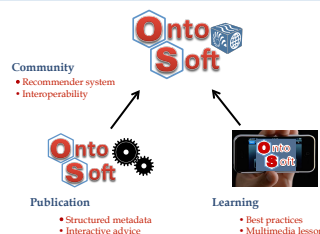
Open science

- Science products, including software, are of general societal importance [Holdren's OSTP memo, 2013] [NSF 2015]
- Reproducible science requires open software
- Open source software development is more sustainable
- Scientists want to get credit for software much more than for data [Nature Metrics survey, 2010]

OntoSoft Project Goals

An on-line community for sharing knowledge about geosciences software

- **Intelligent assistance** to publish and describe new software: how to use it appropriately, what kinds of data, how it relates to other software, propagating provenance
- **Recommender system** and sophisticated search capabilities to find software that fits science needs
- **Interactive advice** on open source software, forming successful developer communities, and other software sharing topics



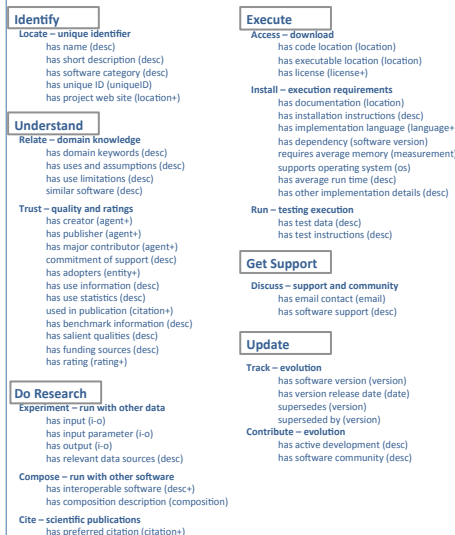
Novel research contributions

- An intelligent user interface that organizes the interaction in terms of science tasks (e.g., understand assumptions, do research with the software, cite the software, etc)
- An ontology to represent metadata for scientific software (<http://www.ontosoft.org/software>)
- Automated crawlers that extract metadata for the software from the user's web site (e.g., extracting license and other information from GitHub)
- Training modules to help scientists learn to share and describe software

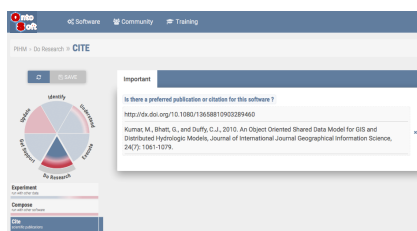
Benefits

- **Open science:** Easy to disseminate models and software across disciplines
- **Accelerate research:** By reusing software
- **Reproducibility:** Easy to replicate results
- **Accessibility:** For non-programmers
- **Quality:** Best software that is well tested
- **Integration:** Well-described software is easier to integrate

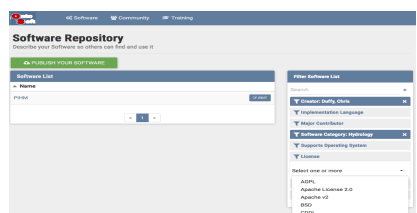
OntoSoft: An Ontology for Software Metadata



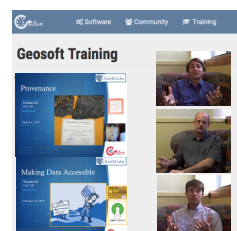
Publishing Software



Finding and Reusing Software



Training



Geoscience Papers of the Future

